

MAC Winter League Basketball Rules

****5/6 Grade Boys will play 6th grade rules****

****3/4 Grade Boys will play 4th grade rules****

Concessions: There will be concessions provided during every game.

Rules:

- Jerseys MUST have number on **FRONT and BACK**
- One Referee scheduled per court for every game. A second referee may be used for tournament.
- Scorekeepers will be provided.
- Both courts are scheduled full. There is little time for warm-up. Following games, clock will be set for the start time of the next game, and each team will have that amount of time to warm up. **PLEASE BE AT YOUR COURT AND READY TO PLAY.** Games will start on time regardless of number of players present.
- Four 9-minute running clock quarters.
- Clock will stop last 30 seconds of 1st half, last minute of 2nd half.
- Clock will continue to run on games with 20+ point spread.
- 3-minute half time.
- 28.5" ball used on standard 10' rims
- **PLEASE BE READY TO PLAY ON WHISTLE AFTER EACH QUARTER AND HALF TIME.**
- One 30 second time-out per half per team. (Clock will continue to run unless in last 30 seconds of first half or last minute of the game)
- Players can sub on any dead ball. Coaches - **PLEASE REMIND PLAYERS TO HUSTLE ON AND OFF THE COURT** to prevent game time running off the clock.
- Bonus free throws will be shot on the 5th team foul each quarter and will reset each quarter.
- Individual fouls tracked – players foul out on 5th foul.
- 6th Grade – JH rules played – May play zone and press at any time during game (not up 10)
- 5th Grade – Man to Man Defense, No half court zone May double team - Press (Zone or man to man) allowed during the last quarter (and overtime) unless up by 10 or more pts. **MAY STEP ACROSS FOUL LINE BUT CANNOT GO FOR REBOUND**
- 4th Grade – Man to Man defense, No half court zone. May double team **No Pressing at any time!** **MAY STEP UP TO BLUE SIDELINE TO SHOOT FOUL SHOTS BUT MAY NOT GO FOR REBOUND**
- 3rd Grade – No zone – No Press – no double teams – **No Pressing at any time!** **MAY STEP UP TO BLUE SIDELINE TO SHOOT FOUL SHOTS BUT MAY NOT GO FOR REBOUND**
- Must get back past half court when ball changes hands unless press rules apply.
- Overtime will be 2 minutes with clock stopping on whistle in last minute. If still tied after first overtime sudden death - first team to score wins.
- No appeals on calls or decisions by referees.
- Proper conduct is expected from all coaches, players, and fans.
- 1 Technical foul – done for game 2 technical fouls - done for day
- ***Competition is a part of the game, but without good sportsmanship by players, coaches, and fans, there are no winners!***
- ***Let's all have good sportsmanship!***
- ***REV Date: 9/4/2025***