**2021-22 TOURNAMENT RULES**

**(2) 15 – MINUTE HALVES (RUNNING CLOCK)**

**CLOCK STOPS LAST 30 SECONDS OF FIRST HALF; LAST MINUTE OF 2ND HALF UNLESS A TEAM IS AHEAD BY 20 PTS.**

**1 – TIME OUT PER HALF (30 SECOND) PER TEAM**

**2 - MINUTE HALFTIME**

**5 – MINUTE WARMUP BEFORE GAME -ADJUSTED AS NEEDED – BE READY 10 MINUTES BEFORE SCHEDULE TIME**

**1 – MINUTE - 1ST OVERTIME – CLOCK STOPS LAST 30 SECONDS – 2ND OVERTIME SUDDEN DEATH – ONLY 1 TIMEOUT PER TEAM IN ANY OVERTIME**

**7 TEAM FOULS – 1 AND 1 FOUL SHOTS**

**10 TEAM FOULS - 2 FOUL SHOTS**

**6th GRADE –**

**JR. HIGH RULES – NO PRESS IF UP BY 12**

**5th GRADE –**

 **M2M DEFENSE – MAY DOUBLE TEAM BALL – MAY PRESS LAST 5 MINUTES UNLESS UP BY 12 POINTS**

**MAY STEP ACROSS FOUL LINE BUT CANNOT REBOUND**

**3RD & 4TH GRADE –**

**M2M DEFENSE – MAY DOUBLE TEAM BALL - MAY PRESS LAST 2 MINUTES OF GAME UNLESS UP 12**

**MAY STEP UP TO BLUE SIDELINE TO SHOOT FOUL SHOTS BUT MAY NOT REBOUND**

**PLEASE CLEAN BENCH AREA AFTER GAME IS OVER**

**1ST AND 2ND PLACE MEDALS (MAXIMUM 10 PER TEAM)**